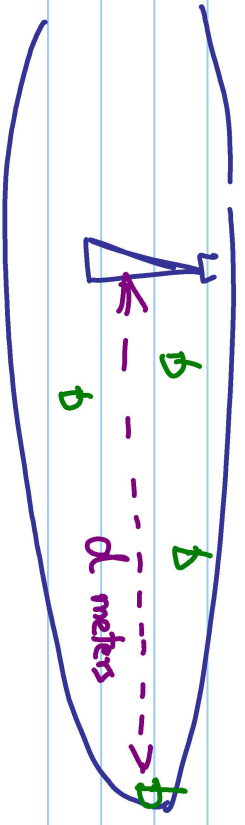
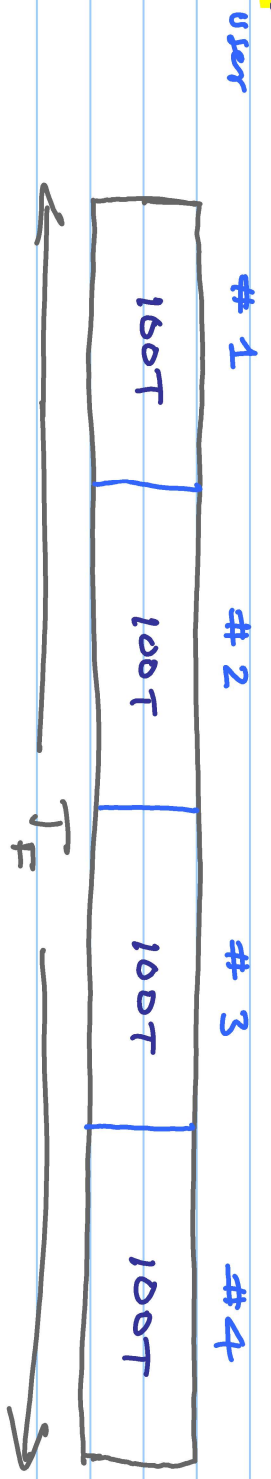


Q. # 1

Consider the below TDMA Uplink frame with 4 user slots

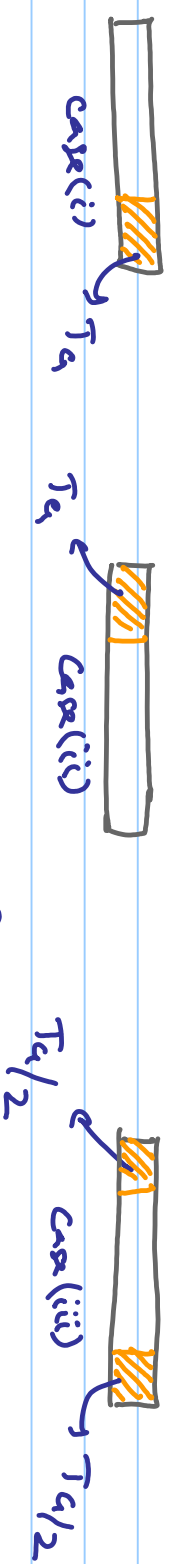


Round Trip Time = $\frac{2d}{c}$
 (RTT)
 where $c = 3 \times 10^8$ m/s

For the above system, answer the following questions

(1a) If $T = 1 \mu\text{sec}$, and $d = 1.5 \text{ km}$ is required, how many bits of Guard Time T_g is required in each slot? What is the corresponding bit rate of the uplink system? Also, what is the per user bit rate?

(1b) In the previous question, how must the guard-time T_g be placed within the slot? Consider the below 3 cases



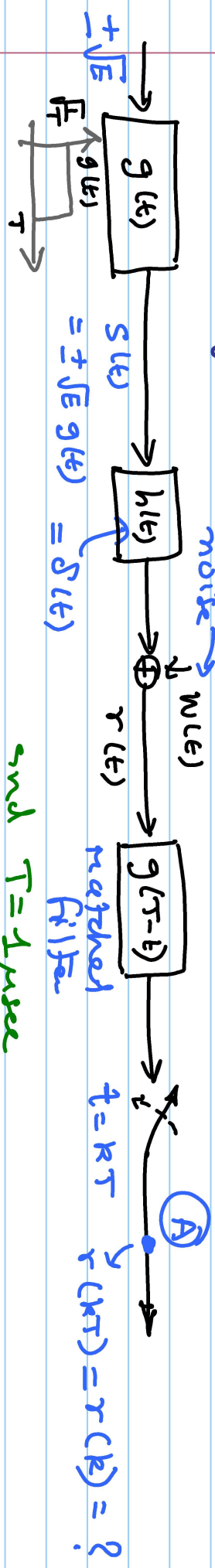
Which choice is the best, and why? Explain

(1c) Now, if $d = 6 \text{ km}$ is required, what T_g will be needed? In this case, what is the overhead, expressed as a percentage of the slot time? (Note: slot time is $100T$).

(1d) By changing the frame duration T_F , can the overhead % age be made the same for $d = 6 \text{ km}$ as that in (1a)?
 What is the tradeoff in making T_F larger?

Q # 2

Let us go back to the TDMA uplink for A users with $T_F = 400T$ (ie, $100T$ for each user). Consider the below block diagram for the Tx and Rx (baseband equivalent) chain



Using the above block-diagram answer the following:

(2a) Give an expression for $\sigma(kT) = r(k)$.

(2b) If w_{kT} is AWGN with variance $N_0/2$, what is the SNR at (kT) ?

(2c) What is the peak power, P_p , and the average power, P_A , of user #2 if the user is sending 100 bits in T_F secs?

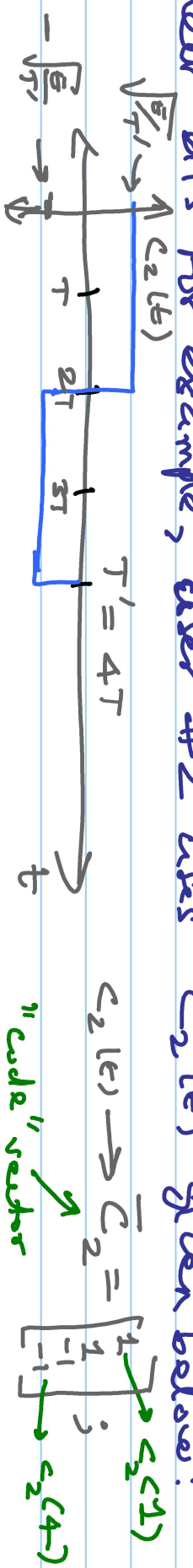
(2d) If user #2 reduces TX bit-rate by 75% (i.e., user #2 now sends only 25 bits in T_F seconds by using $T' = 4T$), what will be the new P_p' and P_A' ?

(2e) If Power received at base-station $P_R = P_p/d^2$ by how much is the ^{% age} link distance increased by the operation in (2d)? Explain clearly.

Q # 3:

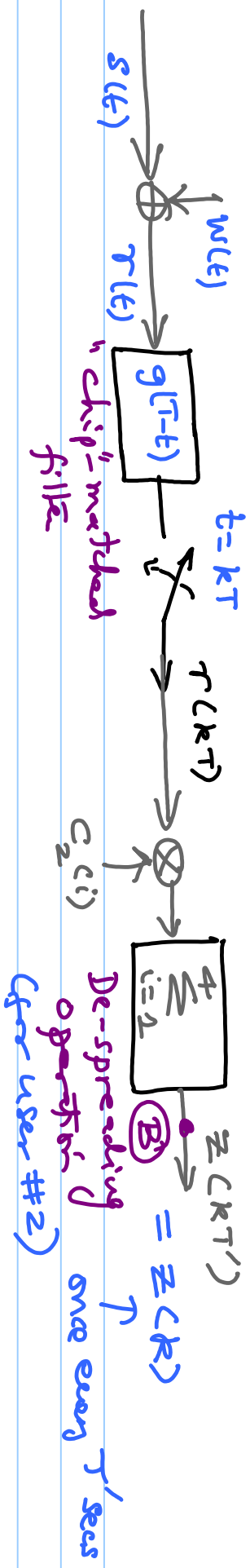
Now, let us consider a DS-SSM system where all the 4 users on their uplink transmit in the entire $T_F = 100T' = 400\mu\text{sec}$ frame. Here $T = 4T = 4\mu\text{sec}$

Recall the 4 orthogonal codes used by the 4 users to distinguish their bits. For example, user #2 uses $c_2(t)$ given below:



Every $T' = 4T$, either an information symbol $I(kT) = 1$ (for bit "1") or $I(kT) = -1$ (for bit "0") is sent by user #2 by sending either $c_2(t)$ or $-c_2(t)$, respectively.
 ✓ error $c_2(t)$ or $-c_2(t)$

Now consider the processing of $r(t) = s(t) + w(t)$ by the DS-SSM receiver as described in the block diagram below.



(3a) Give an expression for $z(k)$.

(3b) What is the peak power, P_0 , and average power, P_A , spent by user #2? How does this compare with corresponding answers for TDMA in (2c)?

(3c) At location (B), what is the expression for the SNR?

Hint: Use the fact that noise samples obtained at the output of the sampler are self-white and mutually uncorrelated with the signal samples.
