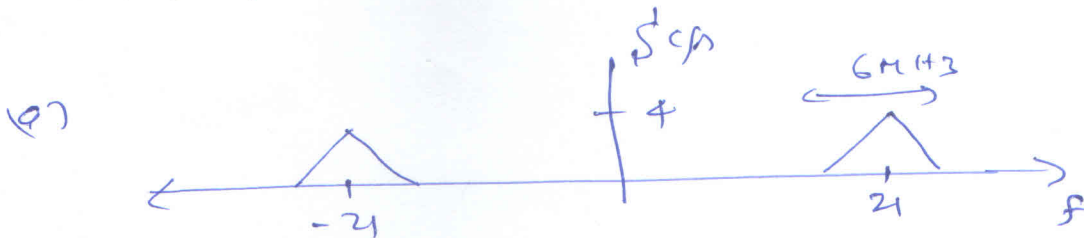


EM) SEM

1. [4+4=8 marks]



$$R(\omega) = \int S(f) df = 4 \times \left( \frac{1}{2} \times 3 \times 4 \right) = \boxed{24}$$

$$SQNR = \frac{R(\omega)}{\Delta^2/12} \quad \text{where } \Delta = \frac{2A_{max}}{2^n}$$

$\uparrow$   
 20 dB

n-bit quantizer (ADC)

Given  $A_{max} = 6$

$$400 = \frac{24}{\left( \frac{2 \times 6}{2^n} \right)^2 / 12}$$

$$= 2^{2n+4} \Rightarrow n = \lceil 3.83 \rceil = \boxed{4 \text{ bits}}$$

(per sample)

(b) To get band-pass sampling rate of DSB-SC signal

$$\left\lfloor \frac{21}{6} \right\rfloor = 3 \Rightarrow f_s = \frac{21}{3} = \boxed{7 \text{ MHz}}$$

Bit Rate at ADC output =  $7 \times 4 = \boxed{28 \text{ Mbps}}$

2. [4+2 = 6 marks]

Minimum Complexity of  $N = 5000$  line switch with blocking ( $q < P_b = 10^{-5}$ ) is obtained by

picking  $m = \sqrt{\frac{N}{2}} = 50$ ;  $-\frac{1}{2}-$

$\Rightarrow m = N/n = 100$ ;  $-\frac{1}{2}-$

(a)  $q = \frac{50 \cdot E_u}{k} = \frac{50 \times 0.02}{k} = \frac{1}{k}$   $E_u$  per user

where  $k \rightarrow$  # of middle-stage arrays (each of size  $m \times m = 100 \times 100$ )

Blocking Probability  $P_b = (1 - (1-q)^2)^k$ , with  $q = \frac{1}{k}$  in above case

$= \left( \frac{2}{k} - \frac{1}{k^2} \right)^k$   $-\frac{1}{k^2}-$

$k=7 \rightarrow P_b = 9.2 \times 10^{-5}$   
 $k=8 \rightarrow P_b = 9.1 \times 10^{-6}$  which is  $< 10^{-5}$

(b) Total # of Crosspoints

$= 2 \times (N \times k) + k m^2$   
 $= 2 \times 5000 \times 8 + 8 \times 100^2$   
 $= 80,000 + 80,000$

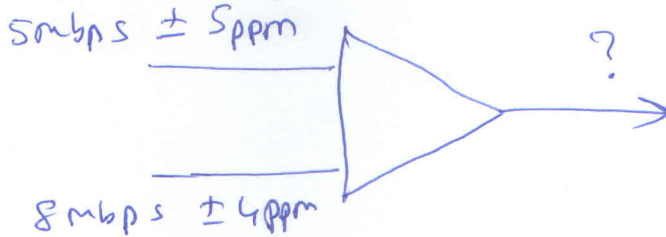
$= 1,60,000$

$-\frac{1}{2}-$

3/7

3. [3 + 3 = 6 marks]

Digital Mux

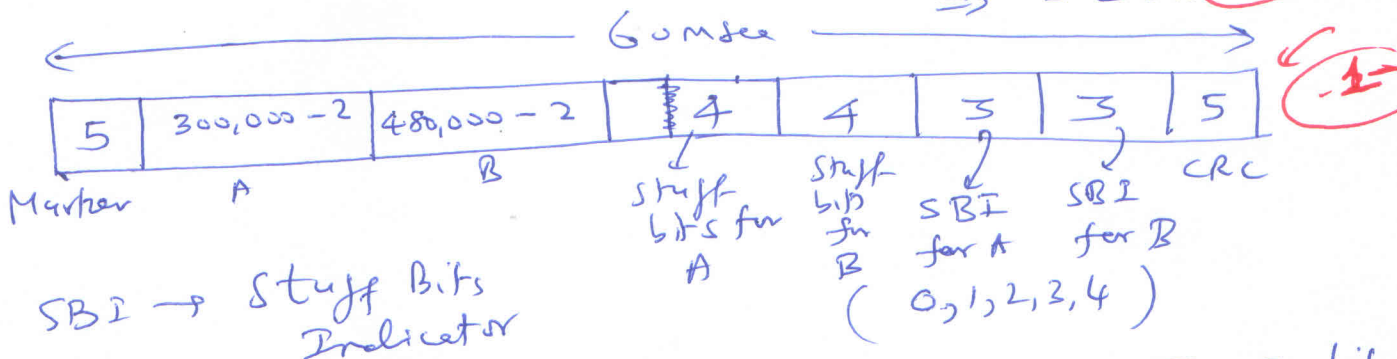


Bit Rate  
 $= \frac{780,000}{60 \times 10^{-3}}$  -1-  
 $= 13,000,33 \text{ Mbps}$

(a) For  $L = 60 \text{ msec}$ .

•  $5 \text{ Mbps} \pm 5 \text{ ppm} \rightarrow 300,000 \pm 1.5 \text{ bits}$   
 $\Rightarrow \pm 2 \text{ bits}$  -1/2-

•  $8 \text{ Mbps} \pm 4 \text{ ppm} \rightarrow 480,000 \pm 1.92 \text{ bits}$   
 $\Rightarrow \pm 2 \text{ bits}$  -1/2-

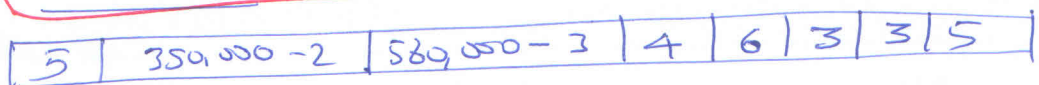


∴ Total overhead =  $5 + 5 + 2 + 2 + 3 + 3 = 20 \text{ bits}$   
 (OH)  $\frac{1}{2}$  of stuff bits

⇒ OH percentage =  $\left( \frac{20}{780,000 + 20} \right) \times 100 = 0.002564\%$

(b) Now, we want 8% less overhead  
 $\Rightarrow \sim 0.002359\%$ ; Thus  $L$  has to increase

For  $L = 70 \text{ msec}$  -1-



OH = 21 bits & OH % =  $0.002307\%$   
 Approximately OK -2-

4. [6 marks]

(i) Buffer Status | (1,6) → (-1-) → (2,7) → (2,7) → (2,7) → (2,7)

(ii) SN | 1, 2, 3, 4 | 5, 6, 2 (-2-)

(iii) RN | 1.00, 1.00, 2.00, 2.00, 2.11, 2.11, 2.11, 2.11 (-3-)

(iv) { 2 & 4 are accepted; other DL packets will not be accepted

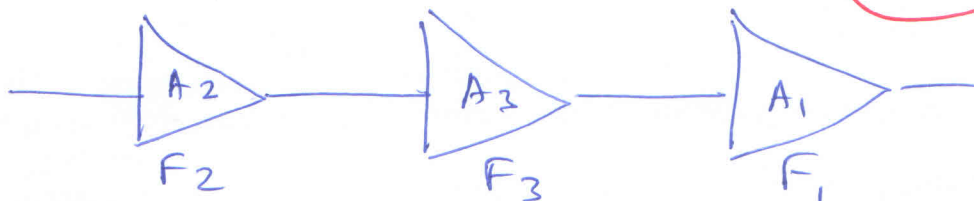
5. [6 marks] In linear scale

$A_1 = 1000$  ;  $F_1 = 5.62$

$A_2 = 10$  ;  $F_2 = 3.98$

$A_3 = 3.98$  ;  $F_3 = 3.80$

SDN:



Overall Noise figure =  $F_T = 4.376$   
 = 6.41 dB (-2-)

5/7

6. [~~5~~ + ~~3~~ = 8 marks]

Total loss per link = 26dB 1m loss  
↓  
gain of PA

-26dB = 29 dB<sub>i</sub> + 29 dB<sub>i</sub> - 38 dB - 10 log<sub>10</sub> d<sup>2.5</sup>

⇒ 25 log<sub>10</sub> d = 46

⇒ d = 69.183 m

∴ # of hops (repeater) =  $\left\lceil \frac{20,000}{69.183} \right\rceil = 1735 = N$

(b) Since  $\Gamma_{R_0} = 16$  dB

16 = P<sub>T</sub> - (-104) - 10 log<sub>10</sub> (1735)  
-26  
-46 - 6

(From  $P_R = \frac{1}{NLF} \left( \frac{P_T}{N_{BW}} \right)$ )

⇒ P<sub>T</sub> = -23.6 dBm  
= 0.4365 milliwatts

4.35 × 10<sup>-3</sup> mW

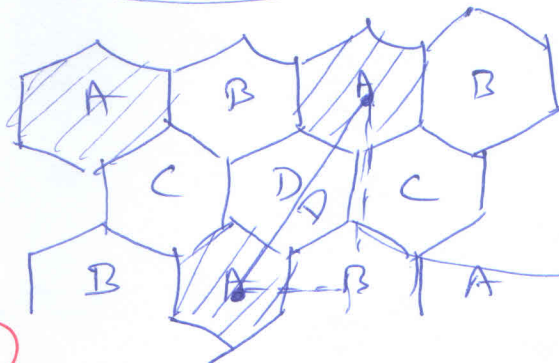
6/7

$3 \quad 3/2$   
 $[3/2 + 3 + 3/2]$

7.  $D = \sqrt{3N} R$

for reuse  $N=4$ ,  $D = \sqrt{12} R$

(a)



$-3-$

Can prove  $D = \sqrt{12} R$   
 by taking this  
 right let  $\Delta$

(b) want  
 Case  
 SIR

(using only  
 1st tier  
 interference)

$n=3$

$R^{-n}$   
 $SIR = \frac{2(D+R)^{-n} + 2(D-R)^{-n} + 2D^{-n}}{1}$   
 $= \frac{2 \cdot \left( \frac{1}{(\sqrt{12}+1)^3} + \frac{1}{(\sqrt{12}-1)^3} + \frac{1}{(\sqrt{12})^3} \right)}{1}$

$= 7.9737 \quad 4.88$

SIR

$= \frac{9.0166 \text{ dB}}{6.88 \text{ dB}}$

$-3\frac{1}{2}-$

(c) Total # of Servers =  $\frac{12000}{200 \text{ kHz}} = 60$  Servers (full duplex)

with 4 cell reuse per base-station =  $\frac{60}{4} = 15$  servers

$P_b = \frac{E^M}{M!} / \sum_{k=0}^M \frac{E^k}{k!}$   $E = 50 \times E_u = 1$   
 $P_b < 7.64 \times 10^{-13}$

$-1-$

$-1-$

$-1/2-$

$-1-$

8. [2+3+5 = 10 marks]

- 2 MHz DS-SSMA with  $W = 256$
- $\frac{P}{N} \text{ required} = 7 \text{ dB} = 5.012$

(a) Pole Capacity  $N_p$

$$SNR = \frac{PW^2}{(N-1)PW + WN_0}$$

Noise power  $WN_0$

for  $N_0W$  being <sup>very</sup> small compared to  $(N-1)PW$ , we get pole capacity.

$$5.012 = \frac{256}{(N-1)}$$

$$\Rightarrow N_p = 52 \quad \leftarrow (-2-)$$

(b) for noise - Rise of 4.5 dB = 2.82

$$(N-1)P + N_0 = 2.82 N_0$$

from which we get  $N_0 = \frac{(N-1)P}{1.82}$

and finally  $N-1 = \frac{256}{5.012 \times (1.55)}$

$$\Rightarrow N = 33.96 \approx 34$$

(c) For  $M^{\text{th}}$  user

Uplink Power Required  $P(M) = \frac{\sigma^2}{\text{SINR} - (M-1)}$

$$P_{10} = \frac{\sigma^2}{42} ; P_{20} = \frac{\sigma^2}{32}$$

$\therefore$  Percentage  $\uparrow$  in power =  $\frac{P_{20} - P_{10}}{P_{10}} \times 100 = 31.25\%$